

Leader's Guide

SCOUTFEST

2018



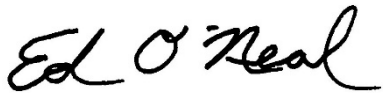
Celebrate Alabama!

WWW.SCOUTFEST.COM

WELCOME TO SCOUTFEST 2018!

We are excited that you and your Scouts will be joining thousands of other Scouts and adult leaders to make ScoutFest 2018 a once in a lifetime experience. You and your Scouts' involvement will help make this a wonderful event.

ScoutFest 2018 not only offers your unit the opportunity to showcase Scouting to our community, but the planning and teamwork that go into participating provides your Scouts with many program and learning opportunities. ScoutFest 2018 is the largest single event in the Greater Alabama Council this year, and this guidebook provides the details and how easily you and your Scouts can become involved. Thanks for being an integral part of ScoutFest 2018. We look forward to seeing you on November 2-4 at Point Mallard Park in Decatur, Alabama.



Ed O'Neal
Chairman



J.T. Dabbs, III
Scout Executive

PROGRAM



SCOUTFEST PROGRAM EVENTS

ScoutFest will offer a multitude of activities for Scouts of all ages. Events will take place throughout the Day on Saturday, November 8, some events will be offered Friday evening, including Wall Climbing, Spar Pole Climbing, Ice Skating, and Batting Cage.

There will be four groups of activities or Events: (1) Events open to all Scouts, (2) Events open to Cub Scouts (including Webelos), (3) Events open to Boy Scouts and Venture Scouts, and (4) two High Adventure Events open only to Boy Scouts and Venture Scouts who are at least 14 years old as of 11/2/18. There will be nearly 40 Events at ScoutFest.

Events for All Scouts

All Scouts may participate in the following Events: Ice Skating at the point Mallard rink (skates will be provided), Flag Etiquette, Leave No Trace, several STEM activities, Order of the Arrow Indian Village, Soccer, Frisbee golf, Ultimate Frisbee, Batting Cage, 5 Kilometer Run, and Branding. The 5K run will likely be held early on Saturday morning, and the rest of the Events should be offered all day on Saturday.

Events for Cub Scouts Only

The following Events will be available only to Cub Scouts (including Webelos), Archery, BB Guns, Sling Shots, Pedal Cars, Pasta derby, Scavenger Hunt, Rubber duck regatta, and more! These events should be available all day on Saturday.

Events for Boy Scouts and Venture Scouts Only

At ScoutFest 2014, the following events were offered only to Boy Scouts and Venture Scouts: Pioneering involving the construction of a tower and a bridge, Crosscut Saw, Slackline & Low Ropes, Catapult, Wall Climbing, Axe Throwing, First Aid Challenge, Knot Tying Competition, Obstacle Course including Scout Skills, Wood Carving, and several STEM activities. We are looking forward to providing similar experiences at ScoutFest 2018!

High Adventure Events for Boy Scouts and Venture Scouts Age 14 or Older

Scouts age 14 and older can participate in two high adventure Events. They can try their hand at Spar Pole Climbing, an activity offered at Philmont. Additionally, they can get a taste of Northern Tier by completing a Tennessee River Portage / Canoe Course.

Event Patches

All ScoutFest participants will receive a ScoutFest patch by attending.

Adult Events

Adults can participate in the 5K run, as well as a Wood Badge alumni reunion on Saturday afternoon, complete with a Gilwell Field.

Coosa Lodge

The Order of the Arrow is the national honor society of the Boy Scouts of America. They use American Indian-styled traditions and ceremonies to bestow recognition on Scouts selected by their peers as best exemplifying the ideals of Scouting.

In addition to providing more than 400 hours of volunteer service to all of ScoutFest, Coosa Lodge is putting together their biggest OA village ever! This exciting program area will feature Native American exhibits, Pow-Wow Dancing, storytelling, craftwork, and displays.

There will also be Coosa Lodge HQ, where you can visit the Coosa Lodge Trading Post, pay your annual Order of the Arrow dues, view some of their historical displays, and more!

ScoutFest Stage

Saturday night, as the sunsets and stars fill the sky, join us at the ScoutFest State for the closing show, which includes special performances, videos, and a few surprises! Then, after the show, look at the sky for our closing fireworks display!

Religious Services

There will be a non-denominational, Scout's Own service on Sunday morning.

(EVENTS AND INFORMATION SUBJECT TO CHANGE)

SCHEDULE



COMING SOON!

In order to provide the most accurate information available. The ScoutFest Committee will release this at a later time.

SCOUTFEST

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Celebrate Alabama!

REGISTRATION



REGISTRATION

Registration for Scoutfest 2018 closes October 21, 2018. Registration is available on the Scoutfest website using the same software program used for summer camp. Not all details of the registration program are available so expect updates. Scoutfest is for all scouts.

The registration process will be similar to that used for summer camp, day camp and other scouting activities. Overnight campers should register as one unit. Any off-site overnight campers, such as RV or hotel, will need to be designated as such during registration. Boy Scout troops should include participating Webelos in their registration process, including payment, and their credentials will be in the Troop packet. Cub Scout overnight campers should also register as a pack unit and make plans to all arrive at the same time on Friday evening. As part of the arrival process, covered in the camping section, units will receive a packet containing various items for all registered participants. Should a need exist to make registration changes during the event assistance will be available from 7:30 am until 9:30 am Saturday November 3rd at the registration tent beside the camping area. Late arrivals for camping should stop by the check-in point to determine where their troop or pack is located. See your troop/pack leaders for Scoutfest materials.

Due to space, restrictions at Point Mallard there could be a limit on the number of Scouts and parents who can register for the overnight camping option. Registration for all overnight camping Scouts will be on a first come first serve basis. Once the maximum number is reached, a wait list will be established. Contacts will occur with any on the wait list if additional camping space becomes available.

Advanced registration will be required for all participants. It is imperative that those who plan to attend Scoutfest preregister early and no later than October 18, 2018. Our food provider has required us to provide a head count two weeks prior to event, thereby the October 18 cutoff.

Cost for overnight camping, whether staying onsite or offsite, and all program activities, which includes 3 meals Saturday and a breakfast on Sunday is \$60.00. Overnight campers will receive all appropriate materials as they check in and receive their designated camping assignment on Friday evening. The online registration process will allow for incremental payments but all payments are required in full by October 21, 2018.

Cost for Saturday only, Scouts and family members is \$35.00. This includes a lunch and dinner Saturday, all activities and the Big Show with fireworks on Saturday night. Day campers are encouraged to register as packs or dens, and all arrive together. Those

coming for Saturday only will check in at locations identified in the designed parking zones. The check in process will include distribution of appropriate materials. Day scouts should look for signs directing them to parking zones as they approach Point Mallard Park.

All staff members should preregister and pay the appropriate fee based upon the length of their stay at Point Mallard. Anyone serving in a dual capacity, unit leader and staff member should register with their unit.

Important Facts

- All registration is on a first come first serve basis
- Cost for overnight campers is \$60.00
- Cost for day scouts is \$35.00
- All registration closes October 21, 2018
- Please review the refund policy as outline in the Scoutfest Leader's Guide

Click on the link below. If you have logged in before (Troop registering for Summer Camp), then log in and choose "Scoutfest". If you've never logged in before - from the event drop down box choose "Scoutfest" click continue. Under "Account Type" choose "Unit" (default) or "Individual/Family" and follow the on-screen instructions. After you have created your account you will receive a verification email. Once you validate your account then login and register.

<https://gac.tentaroo.com/>

CAMPING & ARRIVAL



CAMPING / ARRIVAL

The Camping Committee believes that the “outing” in Scouting begins with camping, and to that end it is our intent to provide the best possible experience for our members. While the ideal campout generally has plenty of room to spread out, cook meals over an open flame, and a roaring campfire to sit around. At ScoutFest, we are challenged to provide a camping experience for a large number of members in a limited space with many restrictions. As a result, and to ensure the best possible experience, and a safe outing for all, there are many rules that must be followed. By providing this information in advance, you can make your plans to guarantee that your Unit is prepared and has a great time.

There are two different types of camping available at Pt. Mallard: Tent camping at the provided Campground and RV camping in the RV site. **RV camping is on your own to reserve through Point Mallard.** The following information pertains strictly to tent camping.

CAMPSITE SIZE

Depending on the size of your unit at time of registration, your unit will be allotted either a single 25x50 grid, a 50x50 grid, a 75x50 grid, or for an extremely large unit, a 100x50 grid. Not all grids are useable due to the topography of the campsite.

It is important to understand the size of your assigned site and plan accordingly. It is highly recommended that you practice laying out a campsite that will fit in a 25x50 or 50x50 grid, which the majority of units will be allotted.

Please understand that your registration fee includes four (4) meals for those camping. **As a result, there is no need for any cooking in your campsite**, nor any need for tables. No vehicles will be allowed in the camping area and this includes trailers. After study, it becomes apparent that it is very easy to camp up to 25 persons in a 25x50 grid when only tents are required and all other gear is eliminated. For those arriving early on Friday, it is encouraged that you bring your dinner or have other plans in place.

ARRIVAL PROCESS (For Campers)

Upon arrival at Pt. Mallard, your unit will be greeted at the chapel on the main road. Units will need to arrive intact, which will You will be asked for your Unit Number & District Name. Once this information is confirmed, you will be asked to proceed to the Drop Zone. This will be the first left turn into the parking area for the Driving Range and it will be manned with personnel directing traffic. Please obey all directions. You

will be directed to a “drop area” to quickly unload your backpacks/gear. As soon as your gear is unloaded, the drivers will be directed to parking. A Camping Staff person will then help orient you toward your campsite and we will have staff in the field to assist those who get lost or need assistance.

It is imperative that you camp ONLY in your assigned site. This is for security and safety reasons in case you need to be located or you have late arrivals or Saturday morning arrivals joining your unit. Please respect all boundaries and keep your site in your grid(s) as assigned, maintaining roadways and showing respect for other campers.

All Units arriving on Friday evening will be parked within the park as close to the campground as long as space allows. On Saturday there will be no vehicular traffic allowed past the Chapel except for shuttle buses. So if you are a camper and planning on arriving on Saturday, you will be carrying your backpack/gear either from remote parking sites or onto a shuttle bus and then from the bus stop to the campground. Plan accordingly.

Helpful Tip: use a backpacking style pack to easily move your gear into and out of your campsite.

It is the goal of the Camping Committee to accommodate the needs of all our units. If for some reason a unit knows it will need to exit the campground on Saturday, please be sure that this info is included in your registration material so we can park you accordingly. We expect to have thousands of Scout throughout the park all day Saturday and we want to eliminate as much vehicle traffic as possible for safety reasons.

RESTRICTIONS

The following restrictions are being posted now to prevent any misunderstandings at ScoutFest and to allow you to plan accordingly:

- 1) All campers are to arrive on Friday evening. There will be NO vehicle traffic allowed into the Park on Saturday for safety reasons and if you arrive to camp on Saturday, you will be carrying your gear a long way from off-site parking.
- 2) There are ABSOLUTELY NO FIRES ALLOWED, of any type in the campground. This includes stoves, fireboxes, grills, etc. and No Cooking. This is not only a safety issue with campers being in such close proximity to one another, but it is also a condition of our Use Permit from Point Mallard. There is one exception: Units can use a small propane or butane stove to

heat water for coffee or other beverages provided the stove is not in contact with the ground.

3) **There will be no vehicles allowed in the campground.** This includes trailers. No personal golf carts/transportation vehicles are allowed in the campground. The only vehicle traffic allowed will be staff vehicles to assist handicapped or for emergency response. Please pack your gear/backpacks accordingly as you will have to carry all your gear to your site from the drop zone.

4) Quiet Time will be observed beginning at 11:00 PM each evening. Please extinguish all lanterns/lights and keep noise to a minimum, respecting those fellow campers around you.

5) Use roadways provided and do not cut through campsites.

6) Use port-a-lets (not the woods) and keep in mind that Cleanliness is a point of the Scout Law. Show respect for others who enjoy Point Mallard Park.

7) Camp only in your assigned area and stay within the set boundaries.

8) ID bracelets must be worn at all times. The campground will be monitored at all times and individuals without proper ID will be removed from the campground.

9) The Campground must be vacated by 11 AM on Sunday. When leaving, please be sure to practice the Leave No Trace Principles and **leave your site better than when you arrived.**

GENERAL INFORMATION

The camping staff looks forward to hosting you while at ScoutFest. If you have any questions or need assistance in any way pertaining to Camping, please feel free to contact a Camping Staffer. If they don't know the answer, they will have the ability to radio the question forward to Camping HQ for a proper response.

MEMORABILIA & SOUVENIRS



MEMORABILIA AND SOUVENIRS

ScoutFest T-Shirts will be available for pre-order with your registration for \$10 per shirt. Refer to scoutfest.com on a regular basis as information on ordering the t-shirts and other GAC swag will be posted soon.

A full Scout Shop will be available on site and other souvenir stands. But sure to bring extra spending money to make sure you go home with that special piece of memorabilia that's just right for you.



SUGGESTED GEAR LIST



SUGGESTED GEAR LIST

The following is a suggested packing list for ScoutFest 2018. Please remember that you will have to carry all your gear to and from your campsite, so pack lightly and as if you are going backpacking.

Individuals:

- Tent
- Sleeping Bag
- Activity Uniform
- Rain Gear (jacket, pants)
- Hat
- Boots or tennis shoes
- Water Bottle
- Flashlight
- Small bills for extra spending money
- Small folding chair (if desired)
- Personal medications
- Toothbrush, paste, comb and deodorant
- Bible or Prayer Book
- Warm Clothing
- Camera

Unit:

- Copies of First Aid forms for all attendees in your unit with signed release for treatment if required
- Copy of ScoutFest 2018 Registration Documents

Do NOT bring:

- Knives
- Shovels
- Food
- Cooking equipment
- Firewood
- Lighters
- Tables
- Lanterns

Please remember there will be **NO FIRES OF ANY KIND ALLOWED IN THE CAMPGROUND**. Also, no vehicles or trailers will be allowed in the camping area. If you desire to “raise” your unit flag in your campsite (if there is room) it must be free standing. No digging or planting of poles to support your flagpole allowed and the rigging must be contained within your campsite lines.

UNIFORMING

Friday arrival in Field uniform. Worship Services and departure Sunday morning in Field Uniform. Otherwise, Activity Uniform is suggested. ScoutFest Staff will remain in Activity Uniform for the entire weekend.

MENU



Saturday

Breakfast

Biscuit/ham, granola bar, fruit, juice

Lunch

Ham or turkey sub, chips, fruit snacks & cookies, soda or water

Dinner

BBQ pork or chicken, macaroni & cheese and green beans, fruit snacks & cookies, soda or water

Sunday

Breakfast

Uncrustable PB&J or Uncrustable with strawberry jam, granola bar, fruit, juice

VENDORS



EXTRA FOOD / VENDORS ONSITE

We are so excited to have Scouts come from all over to join us at Point Mallard Park in Decatur for fun and excitement. The vendor committee is working very hard to have as many vendors as possible from a wide range of categories from food concessions, educational, program and retail related vendors. Here are some of the following businesses/organizations that joining us for ScoutFest:

Wheeler Wildlife Refuge
BSA Scout Shop
Cahaba River Society
Alabama Dept. of Conservation
Wheeler National Wildlife Refuge!
Outdoor Alabama
Philmont Scout Ranch
...and many more!!

We will have more detailed information as to our vendors as the event approaches. The City of Decatur Parks and Recreation Department will be providing the meals for the event as well as having additional food concessions throughout the park for you to enjoy. Please plan on bringing additional money to support our food and retail vendors. If you think your business would be interested in being a vendor for ScoutFest, please contact Alexandria Bratcher at Alexandria.bratcher@scouting.org

We look forward to seeing you at ScoutFest!

HOTELS AND LODGING





Hotel Rates

Scout Fest • November 2-4, 2018 Decatur, Alabama • Point Mallard

Baymont Inn & Suites 2212
Danville Road SW Decatur, AL
35601
256-355-1999
Rate: \$59 + tax per night
Breakfast Included [Booking Link](#)

DoubleTree by Hilton 1101 6th
Avenue NE Decatur, AL 35601
256-355-3150
Rate: \$99 + tax per night
Breakfast NOT Included

Hampton Inn
2041 Beltline Road SW
Decatur, AL 35601
256-355-5888
Rate: \$99 + tax per night
Breakfast Included

Holiday Inn Express & Suites
2407 Beltline Road
Decatur, AL 35601
256-822-2800
Rate: \$108 + tax per night
Breakfast Included

InTown Suites
2125 Jameson Place
Decatur, AL 35603
256-308-0811
Rates: \$69.99 + tax per night- Single
\$79.99 + tax per night - Double
\$89.99 + tax per night - Suite Breakfast
NOT Included

La Quinta Inn
918 Beltline Road SW Decatur, AL 35601
256-355-9977
Rates: \$72 + tax per night - Single King
\$76 + tax per night - Double Breakfast
Included

Microtel Inn & Suites 2226 Beltline Road
SW Decatur, AL 35601
256-301-9995
Rate: \$69.99 + tax per night Breakfast
Included

When making reservations, call the hotel directly and ask for the Scout Fest rate. All rates are based on availability at time of booking. For additional information on hotels or the area, call Decatur Morgan County Tourism at 800-232-5449 or 256-350-2028.

DIRECTIONS



DIRECTIONS

Point Mallard Park
2901 Point Mallard Dr SE
Decatur, AL 35602

From Birmingham:

Travel north on I-65 to exit 334. turn left onto Highway 67 (Point Mallard Parkway). Turn right onto Highway 31 or 6th Ave. Turn right on 8th Street (McDonalds). Take this street all the way to Point Mallard Park. Veer right when passing the golf course. Turn right onto Point Mallard Circle. Drive around circle to enter Point Mallard Park.

From Athens:

Travel Southbound on I-65 to exit 340. Take 565, over the bridge and into Decatur. Turn left at Church Street (2nd light after the bridge). Church Street will turn into Point Mallard Drive. Veer right after the golf course and turn right at Point Mallard Circle. Drive around circle to enter Point Mallard Park.

From Huntsville:

Take 565, over the bridge and into Decatur. Turn left at Church Street (2nd light after the bridge). Church Street will turn into Point Mallard Drive. Veer right after the golf course and turn right at Point Mallard Circle. Drive around circle to enter Point Mallard Park.

From Florence:

Take Hwy 20/72 into Decatur. Turn Right on Highway 31/6th Ave, then immediate left on Church Street. Church Street will turn into Point Mallard Drive. Veer right after the golf course and turn right at Point Mallard Circle. Drive around circle to enter Point Mallard Park.

REFUND POLICY



GREATER ALABAMA COUNCIL REFUND POLICY

1. Prior to October 17, 2018, 50% refunds will be issued to those requesting it. After October 17, 2018, no refunds shall be issues.
2. Include in your refund request the following information: Name of the participant, the reason for refund, and provide a copy of your online registration if possible.
3. Refunds are issued for youth who cannot attend activities, camps, or events due to sickness (please provide a medical excuse if possible), school issues, or death in the immediate family. No refunds will be granted to “NO-SHOWS”.

Note: If you paid your fee to your Unit and they registered you. You will need to collect your refund from your Unit

ScoutFest is a rain or shine event

DRONE POLICY



GREATER ALABAMA COUNCIL DRONE POLICY

Due to the nature of ScoutFest and the number of activities and events taking place, the use and operation of drones or other unmanned aerial vehicles by ScoutFest participants and attendees is prohibited.

UNIT ROSTER



Roster of Unit

PLEASE PROVIDE A LIST OF YOUTH WHO WILL BE ATTENDING WITH YOUR UNIT/GROUP PRIOR TO ARRIVAL AT **SCOUTFEST**. SHOULD YOU HAVE CHANGES, SIMPLY STRIKE THROUGH THE NAME AND ADD ANY ADDITIONALS AS NEEDED.

THIS FORM SHOULD BE TURNED IN AT YOUR SUB-CAMP DURING CHECK IN.

UNIT TYPE:	UNIT NUMBER:	DISTRICT:
LEADER NAME:		ON-SITE CELL PHONE:

YOUTH WITH GROUP

1.	31.
2.	32.
3.	33.
4.	34.
5.	35.
6.	36.
7.	37.
8.	38.
9.	39.
10.	40.
11.	41.
12.	42.
13.	43.
14.	44.
15.	45.
16.	46.
17.	47.
18.	48.
19.	49.
20.	50.
21.	51.
22.	52.
23.	53.
24.	54.
25.	55.
26.	56.
27.	57.
28.	58.
29.	59.
30.	60.

ADULTS WITH GROUP

1.	11.
2.	12.
3.	13.
4.	14.
5.	15.
6.	16.
7.	17.
8.	18.
9.	19.
10.	20.

